Division	Birth Year		Evaluation Type	
U9	Born in 2016 or 2017		Skills & Game	
U11	Born in 2014 or 2015		Skills & Game	
Female U11	Born in 2014 or 2015 or 2016 or 2017		Skills & Game	
U13	Born in 2012 or 2013		Skills & Game	
U15	Born in 2010 or 2011		Game Only	
Female U14	Born in 2011 or 2012 or 2013		Skills & Game	
U17	Born in 2008 or 2009		Game Only	
Female U17	Born in 2008 or 2009 or 2010		Skills & Game	
U20	Born in 2005 or 2006 or 2007		Game Only	
Female U21	Born in 2004 or 2005 or 2		Skills Only	
		SKILLS		
Division	Run Time	Arrival Time		
U9	9:00 - 9:30 AM	8:30 AM		
U11	9:30 - 10:00 AM	9:00 AM		
Female U11	10:00 - 10:30 AM	9:30 AM		
U13	10:30 - 11:00 AM	10:00 AM		
Female U14	11:30 - 12:00 PM	11:00 AM	<u>-</u>	
Female U17	12:00 - 12:30 PM	11:30 AM	<u>+</u>	
Female U21	12:30 - 1:00 PM	12:00 PM		
	GO	ALIES SKILLS		
Division	Run Time	Arrival Time		
U9	9:00 - 9:30 AM	8:30 AM		
U11	9:30 - 10:00 AM	9:00 AM		
Female U11	10:00 - 10:30 AM	9:30 AM		
U13	10:30 - 11:00 AM	10:00 AM		
Female U14	11:00 - 11:30 AM	10:30 AM		
Female U17	11:30 - 12:00 PM	11:00 AM		
U15	12:00 - 12:30 PM	11:30 PM		
U17	12:30 - 1:00 PM	12:00 PM		
U20	1:00 – 1:30 PM	12:30 PM		
		GAMES		
Division	Game # 1	Game # 2	Arrival Time	
U9	9:30 - 9:45 AM	9:50 - 10:05 AM		
U11	10:10 - 10:25 AM	10:30 - 10:45 AM		
Female U11	10:50 - 11:05 AM	11:10 - 11:25 PM		
U13	11:30 - 11:45 PM	11:50 - 12:05 PM		
Female U14	12:10 - 12:25 PM	12:30 - 12:45 PM		
Female U17	12:50 - 1:05 PM	1:10 - 1:25 PM		
U15	1:30 - 1:45 PM	1:50 - 2:05 PM	1:00 PM	
U17	2:10 - 2:30 PM	2:35 - 2:55 PM	1:40 PM	
U20	3:00 - 3:20 PM	3:25 -3:45 PM	2:30 PM	
District	GAN	ME DURATION	•	
Division	4 - 45 - 5	43 -1		
U9	1 x 15 minute Run-Time -			
U11	1 x 15 minute Run-Time - 12 players per side			
Female U11	1 x 15 minute Run-Time -		<u> </u>	
U13	1 x 15 minute Run-Time -			
Female U14	1 x 15 minute Run-Time -			
Female U17	1 x 15 minute Run-Time -	12 players per side		
U15	1 x 15 minute Run-Time -	12 players per side		
U17	1 x 20 minute Run-Time - 12 players per side			
U20	1 x 20 minute Run-Time - 12 players per side			